

# Static Analysis for Code and Infrastructure

**By Nick Jones** 





#### **The Problem**

- Software developers make mistakes
- Mistakes = bugs = vulnerabilities
- Our goal is fewer bugs





#### Who Am I?

Nick Jones

- Security Consultant at MWR InfoSecurity
- Web application & infrastructure security
- Previous experience as a software developer



### What Will We Be Covering?

- Why do we need static code analysis?
- How does an analyser work?
- Control flow graphs
- Taint analysis
- Pointer tracking
- DevSecOps and static analysis



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#### **How Do We Find Bugs?**

Static Analysis (SAST)

- Analysing an application without executing it
- Code review, binary analysis, reverse engineering

Dynamic Analysis (DAST)

- Analysing by monitoring and interacting with the application as it executes
- Fuzzing, tampering, functional testing



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#### **How Do We Code Review?**

Manual

- Give code to smart security experts
- They read, understand and spot bugs

Automated

- Pass code to a tool
- Tool parses code, hunts for known issues



#### **Code Review - Examples**

```
void echo ()
{
    char buf[8];
    gets(buf);
    printf("%s\n", buf);
```

}



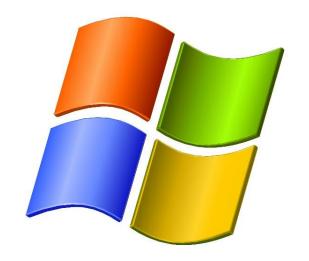
#### **Code Review - Examples**

webView.getSettings().setJavaScriptEnabled(true);



#### **Manual Code Review – The Downsides**

• Manual code review is expensive







#### ~45 Million LOC

~86 Million LOC

~24 Million LOC



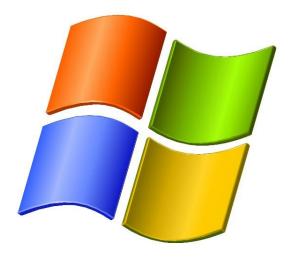
#### **Manual Code Review – The Downsides**

• Steve McConnell (Code Complete) says 10-20 defects per 1000 lines of code...



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~1,290,000 bugs

~675,000 bugs



### **Static Code Analysis**

- Automated searching of source code for issues
- Higher up front costs
- 'Free' security once built and configured
- Catch low hanging fruit automatically



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#### **Computer Science Theory Ahead**

To best use tools, you need to understand them.

- Languages
- Automata / State Machines
- Parsers

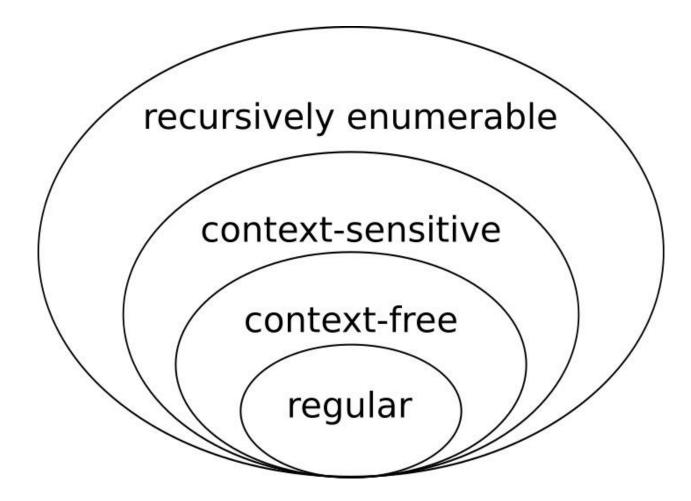




- Language A set of strings of symbols constrained by a grammar
- Grammar A set of rules defining the correct formation of a language
- Different grammars for different types of language

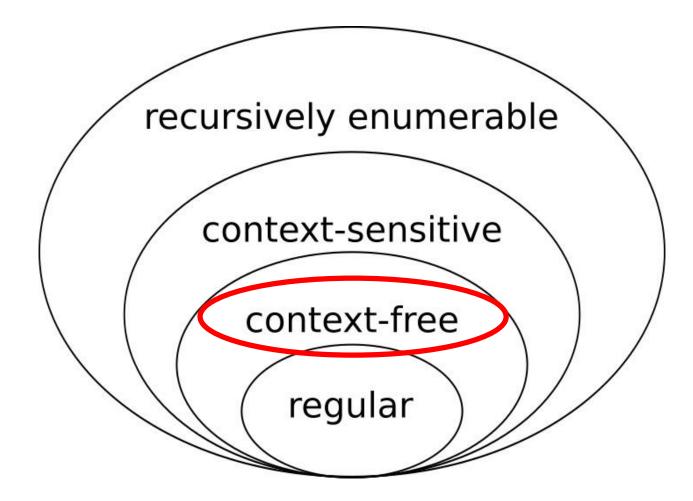


#### **Chomsky's Language Hierarchy**





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#### **Context-Free Languages**

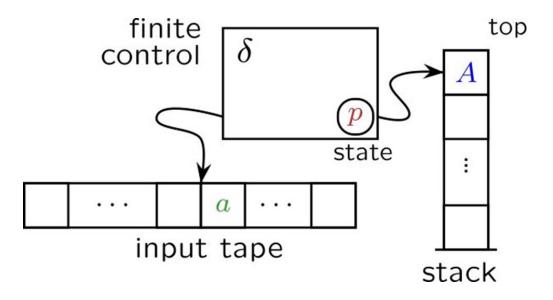
- Anything that can be parsed by a context free grammar
- Most programming languages are mostly context free\*
  - This is why parsing programming languages with regular expressions isn't great

\* Templates, macros etc complicate this



#### **Pushdown Automata**

- Implementation of a context-free grammar
- Finite State Machines with stacks
- Decide transition based on both input and top of stack
- Can push/pop to stack as needed





#### **Parsers**

- Use a grammar to understand a language, convert it into a hierarchical data structure
- Several different types, depending on what you're parsing
- TL;DR: Construct a Parse Tree or Abstract Syntax Tree (AST) from the source code



#### **Parsers**

Two separate stages

- Lexer splits input text into tokens (strings with an understood meaning)
- Parser constructs AST or similar from list of tokens

Can combine both – scannerless parsing



#### **Lexer Example**

Code:

{

}

- if (DEBUG)
  - printf(...);
    printf(...);
  - printf(...);



#### **Lexer Example**

Code:

if (DEBUG)
{
 printf(...);
 printf(...);
 printf(...);

Lexed Code:

if (DEBUG)

printf(...);

- printf(...);
- printf(...);



Code:

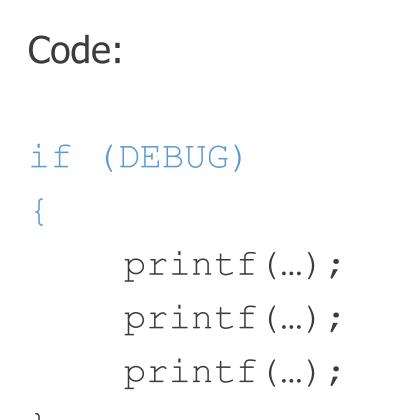
{

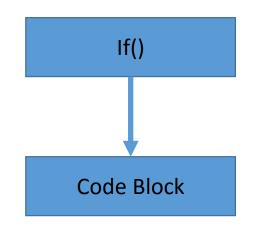
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lf()

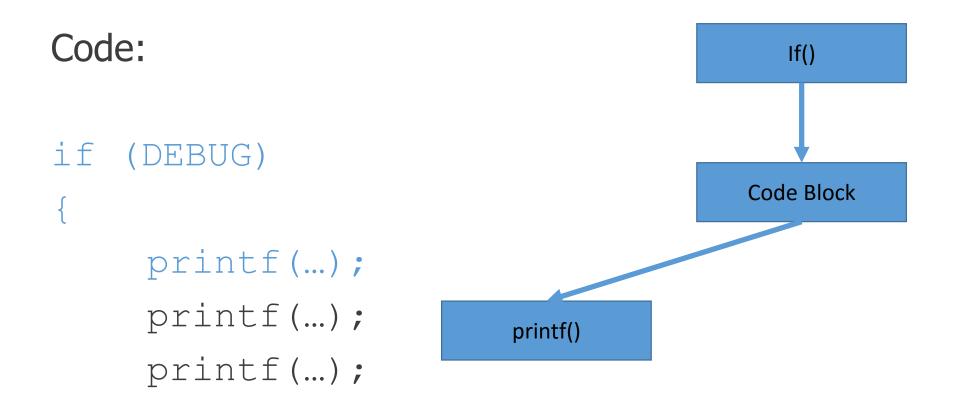
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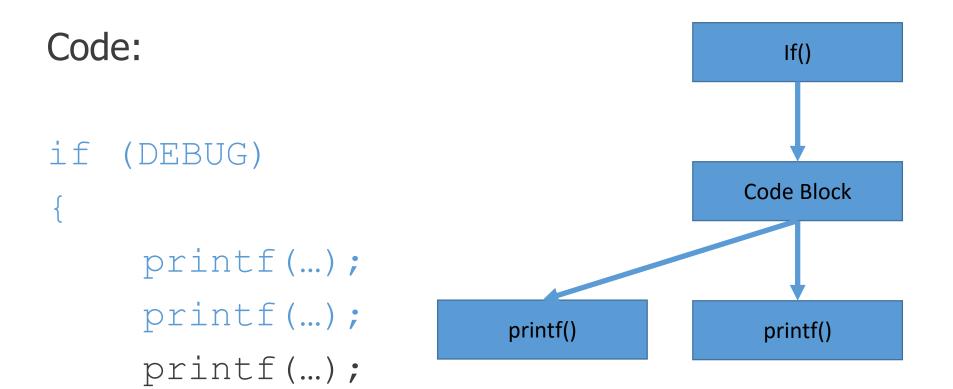




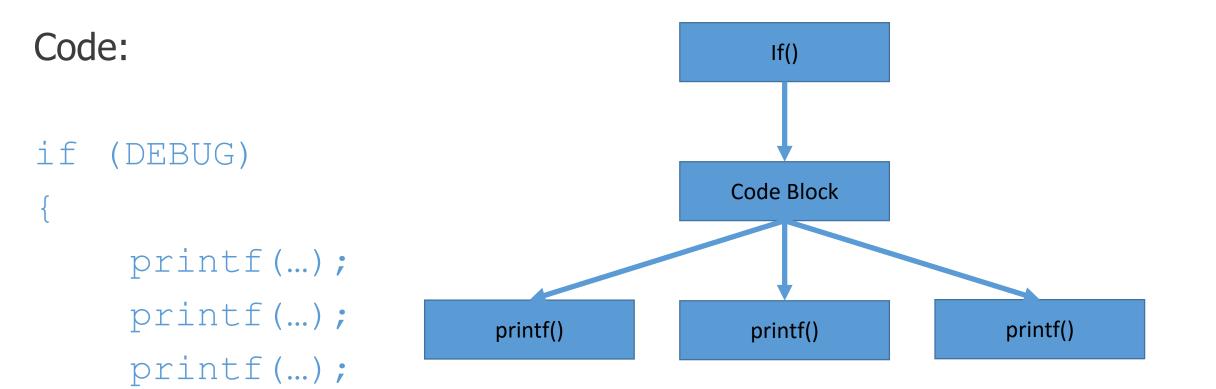














## We've got an AST, now what?

**Basic:** 

- Search AST for dodgy function calls, check for debug guards etc
- Check for questionable imports
- Can be done with regexes, but understanding of code structure -> fewer false positives

Advanced:

- Control Flow Graphs (CFGs)
- Taint Analysis



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### **Control Flow Graphs**

"a representation, using graph notation, of all paths that might be traversed through a program"

- Each basic block represented as a graph node
- Jump targets start block, jumps end block
- Jumps represented as directed edges



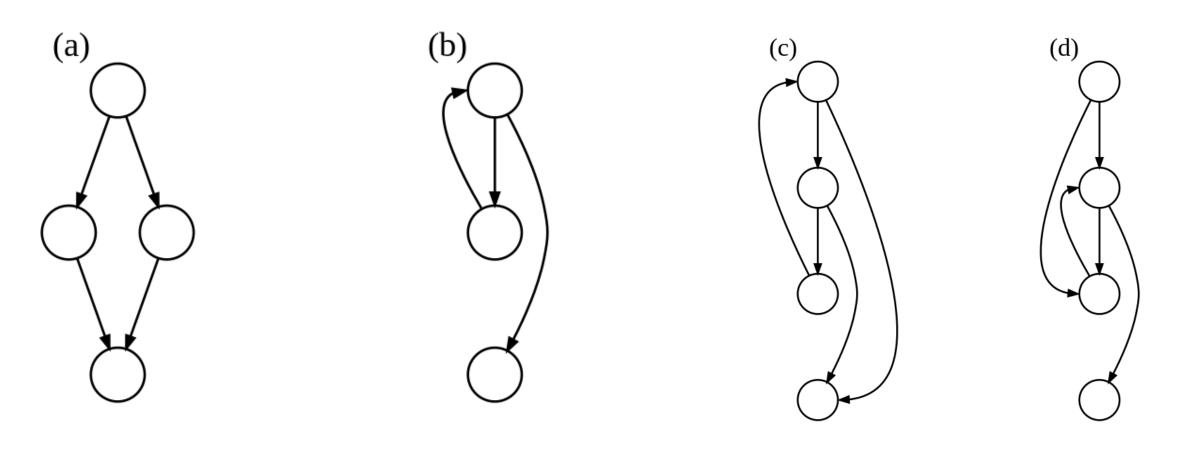
### **Control Flow Graphs**

Commonly used for compiler optimisation

- Unreachable/dead code
- Detection of infinite loops
- Arithmetic optimisation
- Jump threading



#### **Control Flow Graphs**





# Why Should I Care About Control Flow Graphs?

- Allows tracing of execution dependent on given inputs without running the application
- Allows a number of different analysis types
- We're going to focus on:
  - Taint Analysis
  - Pointer Tracking



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- Analyse data sinks to understand where the data has come from
- If it's from external input, it's tainted unless sanitised
- Trace data sinks back to original source
- Data sanitized several function calls ago? Trace the graph back and find it



```
$result = login($ POST['user'], $ POST['password']);
```

```
function login(user, password) {
    return login_query(user, password);
```

```
function login_query(user, password) {
```

```
return mysqli_query('select * from user where user=' +
$user + ' and password=' + $password + ';');
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- When walking the graph, track:
  - Pointer creation/destruction
  - Memory allocation/deallocation
- Spot code paths leading to memory errors



char\* ptr = (char\*)malloc (SIZE);

if (err) {

• • •

```
free(ptr);
```

if (DEBUG\_MODE && err) {



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if (DEBUG MODE && err) {



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if (DEBUG MODE && err) {



Can be used to find:

- Null pointers
- Use after frees
- Dangling pointers



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## **Static Analysis in an SDLC**

- Catch security issues before penetration tests
- One developer builds it, everyone can use it
- Can be built into existing toolchain, used with continuous integration systems etc.
- Catch issues as they are introduced to the codebase
- Catch regressions in code before it hits production



## **Static Analysis for Infrastructure**

- Source code static analysis is known to work well
- Can we statically analyse infrastructure?



## **Infrastructure as Code**

- Defining your infrastructure in software
- System definitions stored in configuration files, pushed/pulled to/from servers by agents or control nodes
- Common systems:
  - Chef
  - Puppet
  - Ansible
  - Salt



#### **Infrastructure as Code**

- Usually tested with unit and integration testing
  - Often as part of a CI toolchain
- Common tools:
  - BDD-Security
  - Cucumber
  - Rspec
  - Selenium



## **Static Analysis for Infrastructure**

- Can we statically analyse infrastructure?
- Already common for syntax/style checks
  - Ansible -> ansible-lint
  - Chef -> FoodCritic, rubocop
  - Puppet -> puppet-lint, erb syntax checking
- Can be used to catch security issues too



## What Security Issues Can We Find?

- Hardcoded passwords
  - Ansible -> ansible\_become\_pass without using ansible\_vault or similar
- Presence of unnecessary tooling
  - gcc left on production servers
- Failure to apply hardening
  - SSH password authentication/root login enabled
  - Overly permissive firewall rules
  - No SELinux/AppArmor/grsec



## What Do We Need To Do This?

- Parser for CM tool's Domain Specific Language (DSL)
  - Most DSLs are variants on existing languages
  - Leverage existing parsers
- A rules engine
  - Define what "good" or "not good" looks like
- To analyse, walk the AST, compare tree nodes against rules DB
- Infrastructure static analysis simpler to implement yourself than code analysis



#### Tasks:

- name: Setup ufw

ufw: state=enabled policy=deny

- name: allow password authentication lineinfile: dest=/etc/ssh/sshd\_config regexp="^PasswordAuthentication" line="PasswordAuthentication yes" state=present notify: Restart ssh



#### Rules:

- Case lineinfile:
  - if regexp.contains("PasswordAuthentication"):
     if line.matches("PasswordAuthentication yes"):
     raise\_flag("PasswordAuthentication enabled on
     SSH")

Case ufw:

if policy == "allow":

raise\_flag("UFW default incoming set to allow")



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# Why Does This Help?

- Enforce common good practices in an environment agnostic manner
- Complements integration/unit testing
- Can be run locally on a developer's machine
  - Instant feedback
  - No VMs required
- Complements automated integration testing as part of CI



## Conclusion

- Static analysis catches some classes of bugs cheaply
- Build it into your continuous integration for automated security
- Static analysis can be used on IaC
  - Complements integration and unit testing





# Thank you all for listening!

# **Any questions?**

**J**oin the conversation #devseccon